

**CITY OF KERRVILLE, TEXAS
PLANNING AND ZONING COMMISSION**

July 15, 2021

Members Present:

Michael Sigerman, Chair
David Jones, Vice-Chair
Shane Bourgeois, Commissioner
Tricia Byrom, Commissioner
David Lipscomb, Commissioner
Hunter Patterson, Commissioner
Cliff Tuttle, Commissioner

Members Absent:

None

City Staff Present:

Guillermo Garcia, Executive Director
Drew Paxton, Director of Planning
Steve Melander, Planner II
Stuart Barron, Public Works Director
Mike Hayes, City Attorney
Kyle Burow, City Engineer

CALL TO ORDER:

On July 15, 2021, Cmr. Sigerman called the Kerrville Planning and Zoning Commission Subdivision Code rewrite meeting to order at 4:30 p.m. in the City Hall Council Chambers, 701 Main Street, Kerrville, Texas.

1. PUBLIC HEARING, CONSIDERATION & ACTION

- 1A. Approve an ordinance adopting the City of Kerrville, Texas, Subdivision Code, a comprehensive rewrite of the City's subdivision regulations to be known as the "City of Kerrville, Texas Subdivision Code," within Chapter 82 of the City's Code of Ordinances; repealing in their entirety all ordinances or parts of ordinances inconsistent herewith. (Case 2021-032)

Cmr. Sigerman opened the public hearing at 4:30 p.m. Hearing from no members of the public wishing to speak on this item, Cmr. Sigerman closed the public hearing at 4:31 p.m.

Mr. Paxton distributed draft copies of the Subdivision Ordinance rewrite and reviewed the document section by section with the Commission. A general discussion between the Commission and City Staff took place with specific questions being answered. Mr. Hayes stated that some final formatting revisions are in process and would be completed prior to City Council review.

Cmr. Byrom made a motion to approve the Subdivision Code rewrite, including any final document formatting being completed by Staff. Cmr. Jones seconded the motion. Motion passed 7-0.

2. ADJOURNMENT

The meeting was adjourned at 5:10 p.m.

APPROVED:



Michael Sigerman, Chair

8/5/21

Date Minutes Approved



Steve Melander, Planner